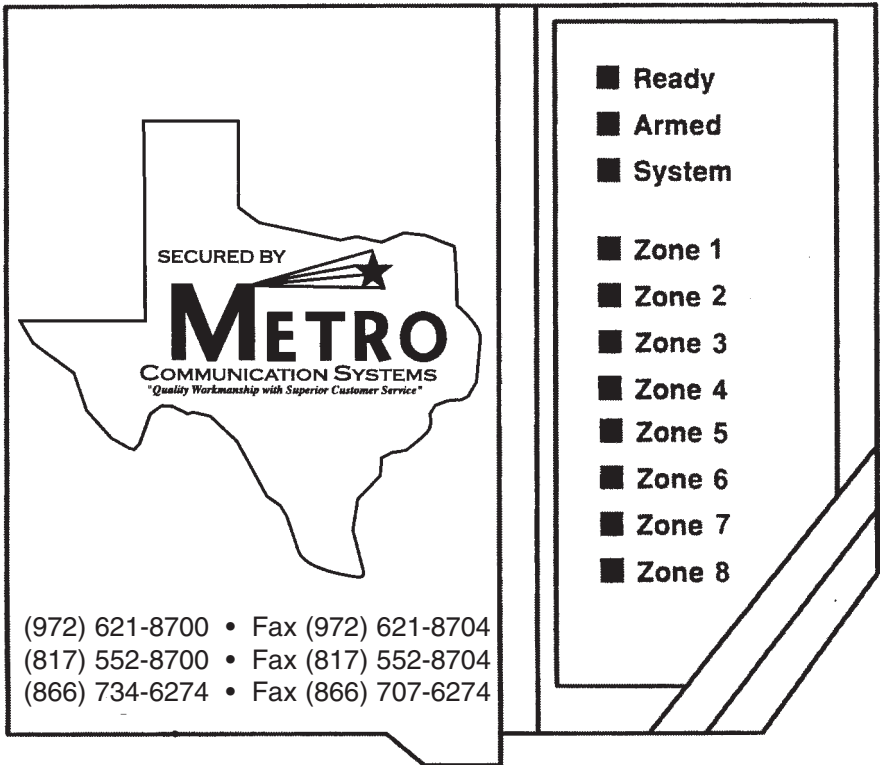


Using Your Metro Communication Intrusion Alarm



SECURED BY

METRO

COMMUNICATION SYSTEMS

"Quality Workmanship with Superior Customer Service"

- Ready
- Armed
- System

- Zone 1
- Zone 2
- Zone 3
- Zone 4
- Zone 5
- Zone 6
- Zone 7
- Zone 8

(972) 621-8700 • Fax (972) 621-8704
(817) 552-8700 • Fax (817) 552-8704
(866) 734-6274 • Fax (866) 707-6274



PC - 580, 1555, 5010
INSTRUCTION

Metro Command Center (972)621-8700 Then Press 1

Entry Time Delay: _____

Entry Time Delay: _____

Siren Cutoff Time: _____

Your User Code Is: (01) _____

Additional User Codes:

02 _____	10 _____	18 _____	26 _____
03 _____	11 _____	19 _____	27 _____
04 _____	12 _____	20 _____	28 _____
05 _____	13 _____	21 _____	29 _____
06 _____	14 _____	22 _____	30 _____
07 _____	15 _____	23 _____	31 _____
08 _____	16 _____	24 _____	32 _____
09 _____	17 _____	25 _____	33 _____

Ambush Code Yes _____ No _____

Zone Information

There are _____ active zones on the system.

Zone

Protected Area

1	_____
2	_____
3	_____
4	_____
5	_____
6	_____
7	_____
8	_____
9	_____
10	_____
11	_____
12	_____
13	_____
14	_____
15	_____
16	_____

User Code:

Access codes are used to arm and disarm the system. There are 33 access codes available: 1 master code, 32 regular access codes, and duress code. Ask your installer for more information on using the duress code option.

Programming User Code:

Only the master code can be used to program additional security codes and to change other system features. Your master code will be supplied to you by your installer and/or management office. The user codes must have 4 digit numbers.

STEP 1.) * 5 Master
 Code

STEP 2.) 0 1 New
 Code # #

STEP3.) Then try the new code to arm and disarm the panel.

ARMING THE SYSTEM

Arming from an LED Keypad:

If the Ready light is ON, the system is ready for arming. If the Ready light is OFF, check to see that all doors and windows are closed and that motion is stopped in areas covered by motion detectors. The system cannot be armed unless the Ready light is ON indicating that all zones are closed and the system is in the Ready state.

Enter your access code. As each digit is entered, the keypad sounds steadily for one second. If this occurs, press the [#] key and re-enter your access code. If the correct access code is entered, the keypad sounds quickly and the Armed light will come ON. Exit the premises through the door indicated by your installer as the Exit/Entry door.

The panel will provide an exit delay period, indicated by keypad beeps, for you to exit the premises without causing an alarm. At the end of the delay period, all keypad lights, except the Armed light, will turn OFF and the system will be armed. You can restart the exit delay once by pressing the Away button before the exit delay expires. The exit delay time can be changed by your installer.

ALTERNATE ARMING METHODS

Away Arming:

Arming the system in the Away mode will have all interior zones and perimeter zones active. If motion is detected in the interior zones, or if the perimeter zones is violated, the alarm sequence will begin.

To arm in the Away mode, enter your access code and exit the premises through a designated Exit/Entry door. The system will recognize that occupants have all left the premises. Once the exit delay expires, the system will be fully armed.

You can restart the exit delay once by pressing the Away button before the exit delay expires.

AUDIBLE EXIT FAULT:

In an attempt to reduce false alarms, the Audible Exit Fault will notify you of an improper exit when arming the system in the Away mode. If you do not exit the premises during the exit delay period, or if you do not securely close the Exit/Entry door, the system will notify you that it was improperly armed. It will do this two ways: the keypad will emit one continuous beep, and the bell or siren will sound. If this occurs, you must re-enter the premise, enter your access code to disarm the system, and then follow the arming procedure again, making sure to exit the premise properly.

STAY ARMING:

This feature will allow you to arm the perimeter zones while leaving the interior zones inactive so that you can remain on the premises while the system is armed. When you enter your security code to arm the system, and *do not* exit the premises through a designated Exit/Entry door, the system will arm in the Stay mode, automatically by passing the interior zones.

ARMING WITHOUT ENTRY DELAY:

If you wish to arm your system without the entry delay, enter [*][9] then your access code. The Armed light will flash as a reminder that the system is armed and has no entry delay. An entry through any zone programmed as a delay zone will create an instant alarm.

QUICK ARM:

When the Quick Arm feature is enabled, you may arm the system by simply pressing [*][0] instead of your access code. Please note that pressing [*][0] will only allow you to arm the system; to disarm, you must enter a valid access code.

DISARMING THE SYSTEM

Disarming from an LED Keypad:

Enter the premises through a designated Exit/Entry door. Entering by any other door will sound an immediate alarm. As soon as the Exit/Entry door is opened, the keypad will beep to indicate that the system should be disarmed. Go to the keypad and enter your access code. **If you made an error entering your code, re-enter the code correctly.** As soon as the correct code is entered, the Armed light will go out and the keypad will stop beeping.

The correct access code while the system was armed, the Memory light and the zone light corresponding to the zone that caused the alarm will flash for 30 seconds. After the 30-second period, the Memory light and zone light will stop flashing and the panel will return to the Ready state. Pressing the [#] key during the 30 second period will cancel the alarm memory display. To view other alarms, press [*][3].

If a trouble was detected when the panel is disarmed, the Trouble light will turn ON. Please note that troubles will not display while the system is in the Alarm Memory Display mode.

NOTE: If you return and find that an alarm has occurred while you were away, it is possible that an intruder may still be on the premises. Go to a neighbor's house, and call the local police to investigate.

The alarm memory is cleared each time the panel is armed. Any alarms showing are alarms that occurred only during the last armed period.

